

T-totum (2009)

for amplified snare drum and electronics

Duration 10' minutes

T-totum is a sound composition for snare-drum and fixed electronics on the motion of rotation. The recordings of the electronic part are coming from objects rotating on top and around the snare drum like various types of spinning tops, a cappuccino plate, glass-balls, motor shaker and other. The percussionist interacts with the electronic part using various drivers to excite the snare drum. The piece requires from the musician to develop virtuosity on sound rather than on complex rhythms.

The title comes from a type of top, usually having four lettered sides, that is used to play various games of chance. T-totum creates stories within stories using sonic connotations in a way that abstract sounds recall known every day listening sounds like airplane, helicopter, footsteps, wind, seashore, etc.

This piece was awarded the Special prize at *di_stanze 2014 Festival* composition competition, in Carlentini/ Italy; the third prize at the 2013 *Percussive Arts Society 40th Annual Percussion Composition Contest* in Indianapolis, IN/ USA. An interactive version of the piece was finalist at the 2nd European competition for live-electronic music projects 2009 in Goteborg/ Sweden.