

Holophonic Pandemonium ♩ = 96

screaming trem.

xSP \geq touch with two LH fingers ~2cm from the bridge

NOTE: As you bow move the bow freely within the area from bridge to the LF fingers. This way you will get a fluctuation of the harmonics. As you go to softer dynamics minimize this effect.

3. Violin II

5 *ffff*

9 *ricochet* *screaming trem.* *lazer gliss.* *screaming trem.* *lazer gliss.* trem with slow glissando, touch the string with two or more fingers, don't press down

13 *lazer gliss.* *lazer gliss.* *lazer gliss.*

17 *sudden stop at the frog* *reversed sound* *sudden stop at the frog* *reversed sound* *p* *ffff* *p* *ffff*

21 *sudden stop at the frog* *reversed sound* *reversed sound* *unmeasured trem.* *p* *ffff* *p* *ffff*

25 *lazer gliss.* trem with slow glissando, touch the string with two or more fingers, don't press down

29

33 *screaming bow* *screaming trem.* *screaming bow* *ffff*

the down-bow accent indicates where to have the accent. In between you may have as many as necessary up and down bows but not accents.

37 *screaming trem.*

41 *decrecendo poco a poco*

45 *sharp short accent*

49 *sharp short accent*

53 *sharp short accent*

57 *sharp short accent*

61 *sharp short accent*

65 *gliss.*

69 *gliss.*

73

ff *decrecendo poco a poco*

f

fmf

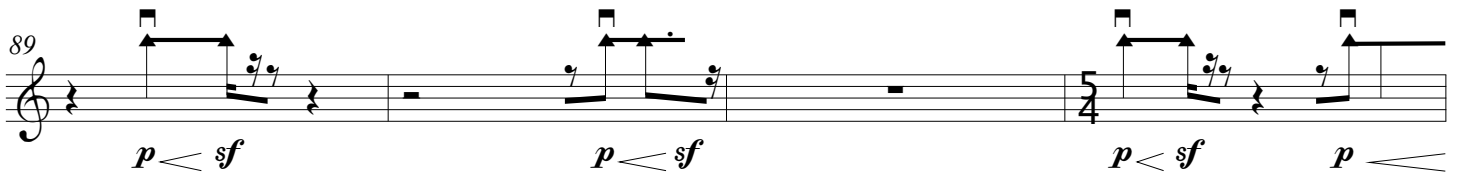
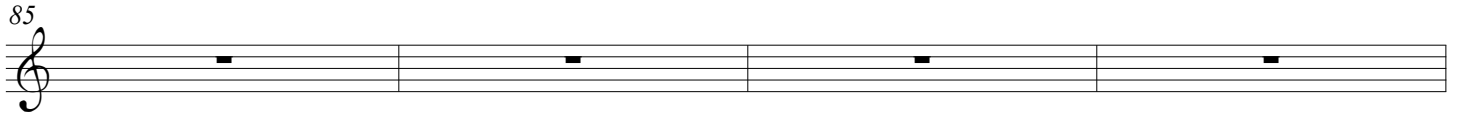
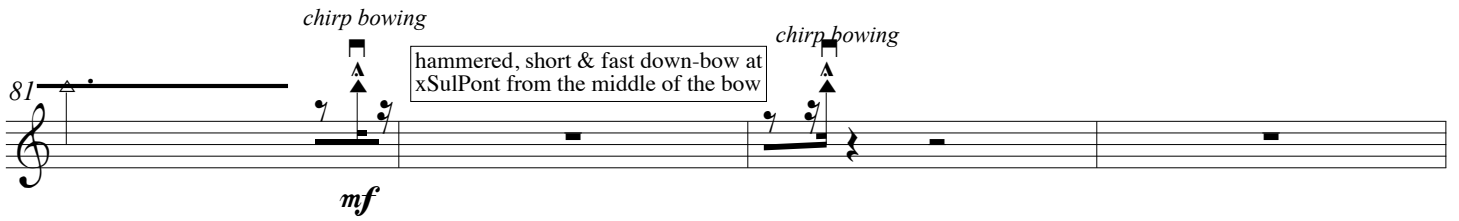
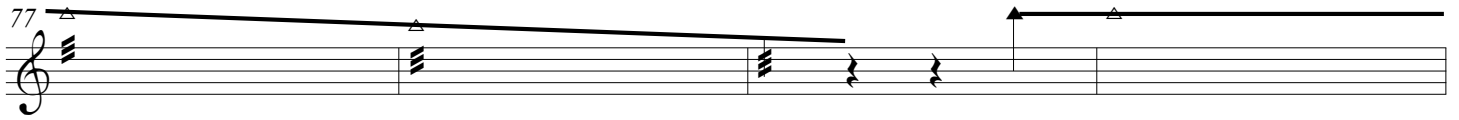
fp

fp

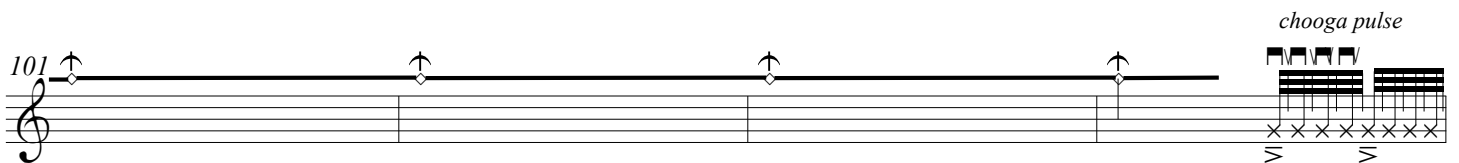
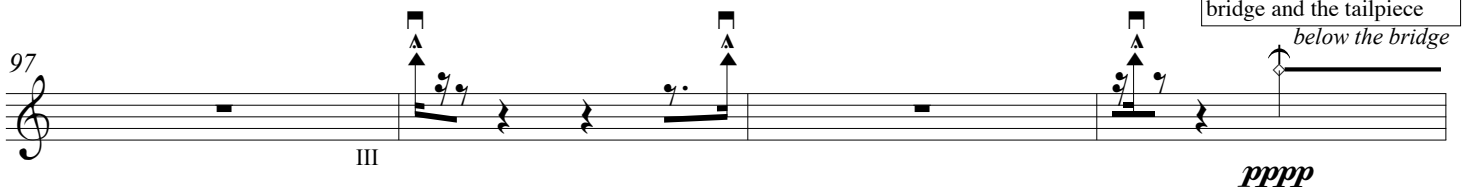
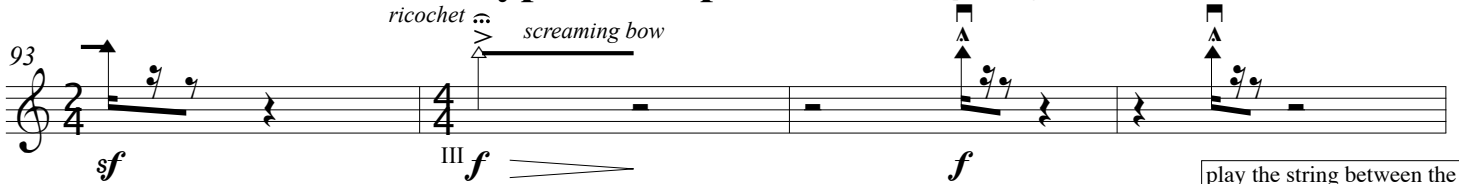
fp *decrecendo poco a poco*

pp

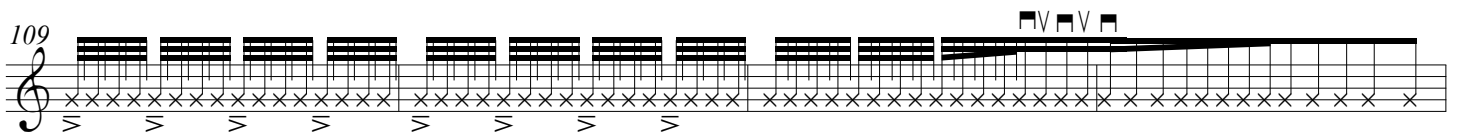
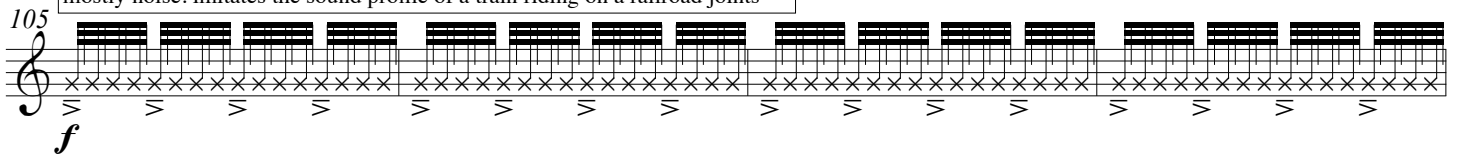
ppp



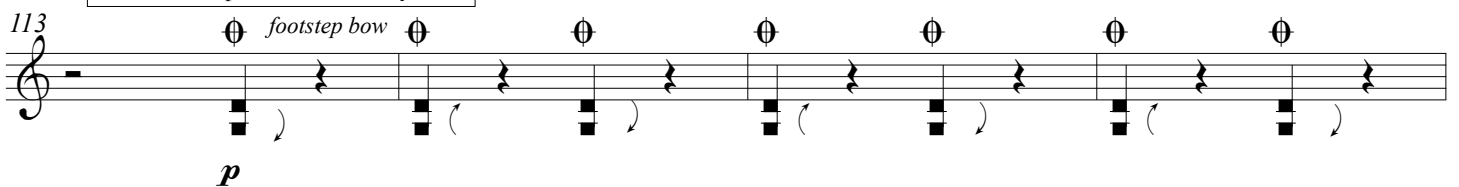
Polyphonic Uproar



mute the string with two or more LH fingers, down-bow only very close to the bridge and upbow instantly. the accent bow has random partials the rest has mostly noise. imitates the sound profile of a train riding on a railroad joints



press flat the bow hair and move "x" like imitate footstep sound on a creaky floor



117

121

125

129

bow softly at xST with slightly slow speed, (nassal sound)

∇ waaank bowing

IV *mp*

133

xST waaank bowing

II *mp*

Homophonic Balance

xSP chooga pulse

137

IV *f*

slightly slow bow very close to the bridge with some extra pressure. imitates the sound of train break squeals

train break bowing

Voice *sshh*

waaank bowing

III *f*

IV *mf*

xSP

141

pp

I *pp*

145

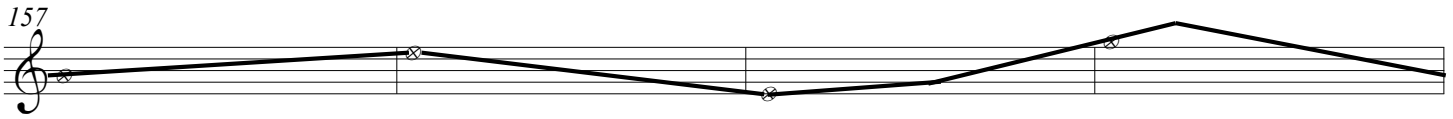
149

wind bowing

IV

153

The score for Violin II consists of nine staves of music. Measures 117-125 are a rhythmic pattern of eighth notes with a 'waaank bowing' instruction. Measure 129 introduces a 'waaank bowing' section with a 'nassal sound' instruction. Measure 133 continues this with 'xST' and 'waaank bowing'. Measure 137 features a 'chooga pulse' with a 'train break bowing' instruction and a 'Voice sshh' annotation. Measures 141-145 show a 'waaank bowing' section with 'xSP' and 'pp' dynamics. Measures 149-153 show a 'wind bowing' section with 'IV' and a final measure 153.



Monophonic Lament

