



Panayiotis
KOKORAS

Porcupine
for voice

2022



Preview

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Porcupine
for voice

Composed for Samuel Cedillo

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Duration 10' minutes

Denton, Texas
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Performance Notes

General

- The virtuosity required for the piece may be called 'La Virtuosit  du Son'. The musician has the task to make sounds and not to play sounds.
- The score works rather as a manual, which instructs the performer, how to produce and manipulate the sounds required for the piece.
- The notation doesn't imply necessarily the sound produced. The written note does not always correspond to the one that is sounded. The performer should follow the written note regardless of the sounding result.
- The change from one sound type to another should not be executed at one instance (unless indicated) but a 'transition time' should allow the sound to be shaped. This transition time is important and creative tool for the interpretation of the piece.
- Emphasis should be given on the precise production of the variable sound possibilities and the right distinction of one to another in order to be able to convey the musical ideas and structure of the piece.
- The compositional method as an ' criture du Son' which is based on sound-to-sound structures, on transformation strategies from one to another as well as on functional classification sound models.
- The significance of the diatonic interval, harmony and melody ceases to exist. The music is the sound.

Besides the in-score descriptions of the performance notes a complete catalogue of audio examples is provided upon request by the composer. This is in order to give to the performer a better insight on how to produce each particular sound, which is so crucial for the piece. Below you will find an index of the audio performance notes by measure numbers: Moreover, a reference studio mix of the piece can be provided upon request.


Sound Lexicon

b004_recite with call active.mp3	b097_donald duck vocalizations.mp3
b020_voiced and call Yelp sound.mp3	b108_tidbitting cluck.mp3
b025_Yelp [pt] heck.mp3	b113_buk-badaak, gakel, buk.mp3
b030_nasal squeal, heck.mp3	b117_buk-buk 2 quack 2 smack.mp3
b034_palate to nasal squeal, heck.mp3	b123_yelp.mp3
b039_khaa squeal sequence.mp3	b129_cartoon laughter.mp3
b052_snarl woof gobble.mp3	b132_voice & call laughter.mp3
b053_bark high.mp3	b135_hocket laughter.mp3
b059_whine.mp3	b137_hearty laughter, cluck.mp3
b061_play & sing_growl snarl woof gobble.mp3	b140_cough, wheeze.mp3
b068_voice to call, gliss.mp3	b144_cough, wheeze long.mp3
b076_neigh vibration, lip-flapping.mp3	b148_wheeze cheeks, cough.mp3
b080_whine, laughter.mp3	b162_squeaky wheeze, cough, sequence.mp3
b083_gobbling, neigh vibration, cluck.mp3	b170_whimper.mp3
b086_gobbling, neigh vibration.mp3	b175_sing and play_whimper.mp3
b090_voiceless [ma-ma] .mp3	b186_theremin squeal vibrato.mp3
	b202_wind sound.mp3




Preparation

Diaphragm mouth call

A diaphragm mouth call is required for the performance of the piece. The recommended call is the Coyote diaphragm mouth call Top Gun line by FOXPRO. However, most of the diaphragm mouth calls should work.

	<p>Top Gun (Red)</p> <ul style="list-style-type: none"> • Red .004mm split-cut latex on top • Two .003mm prophylactic bottom reeds • Creates realistic male coyote vocalizations <ul style="list-style-type: none"> ▪ Howls ▪ Barks ▪ Yips ▪ Whimpers ▪ Challenges ▪ Distress
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In addition, the performer should walk on stage with a dog collar, book and a pair of gloves. enter with a dog collar/leash, leather glove(s) and a book. The dog collar should have chain element, and bells to produce a rustling sound when moved. The performer can wear the collar or hold it. The gloves should be of faux leather and long enough to flap when you hold and twitch to produce an imitation sound of flapping bird wings.

Dog Collar	Book	Gloves
		

Staff

<p>Voice Mouth Body</p>	<p>The staff from top to bottom describes the vocal sounds to sound produced in the mouth with the diaphragm call and the various hand gestures. It provides both a practical description of what and how to perform the sounds and a visualization of the sound to be produced. The vertical axis represents frequency and the horizontal axis time. Generally, the coloring represents loudness in terms of the frequency from black for the loud frequencies to white for silence. The patterns displayed provide an arbitrary visualization of the sound to be produced such as high/low, bright/dull, ordered/chaotic, coherent/erratic, smooth/coarse, soft/raspy, tonal/noisy, etc. In addition, a number of onomatopoeic and/or echomimetic words/letters aiming to represent or imitate a sound or its context such as aggressive, peaceful, mournful cry of pain, mental and physical suffering, sorrow or pleasure. The pitch indications in circles can be used proportionally.</p>
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Technical requirements for the amplification and reverberation

AMPLIFICATION (optional)


For the right projection of the sound details the use of amplification should be applied. However, this requirement may be waived if the performance space allows the performance of the piece without reinforcement.

The equipment required are:

- Mixer
- Two loudspeakers
- 1 microphone with stand
- Limiter / Compressor

In order to amplify the soft sounds without clipping some compression should be applied. This is something that most of the digital mixers have. It is also possible by a variety of software plug-ins.

REVERBERATION (optional)

Reverb unit (IR-example.wav) 

A simple Hall Grand Chamber Type reverb (preferable algorithmic). The numbers below are indicative and depended on the actual performance space and reverberation unit.

Pre-delay: 0

Reverb time: 4"

Size: 100

Diffusion: 50

Width: 75

Mix: 25% wet, 75% dry

Text Reference

THE UNIVERSAL DECLARATION ON ANIMAL WELFARE

1. RECOGNIZING that animals are living, sentient beings and therefore deserve due consideration and respect;
2. RECOGNIZING that animal welfare includes animal health [and that veterinarians have an essential role in maintaining both the health and welfare of animals];
3. RECOGNIZING that humans [inhabit] this planet with other species and other forms of life and that all forms of life co-exist within an interdependent ecosystem;

RECOGNIZING the importance of the ongoing work of the OIE (World Organization for Animal Health) in setting global standards for animal welfare];

AGREEING that the term [state] includes people and civil society;

ACKNOWLEDGING that many [states] already have a system of legal protection for animals, both domestic and wild;

SEEKING to ensure the continued effectiveness of these systems and the development of better and more comprehensive animal welfare provisions;

4. ACKNOWLEDGING that the humane use of animals can have major benefits for humans;
5. AWARE that the “five freedoms (freedom from hunger, thirst and malnutrition; freedom from fear and distress; freedom from physical and thermal discomfort; freedom from pain, injury and disease; and freedom to express normal patterns of behavior)” and the “three Rs (reduction in numbers of animals, refinement of experimental methods and replacement of animals with non-animal techniques)” provide valuable guidance for the use of animals;

RECOGNIZING that the provisions contained in this declaration do not affect the rights of any [state];

Citation

Gibson, M. (2011). The Universal Declaration of Animal Welfare. *Deakin Law Review*, 16(2), 539–567. <https://doi.org/10.21153/dlr2011vol16no2art112>

Preview

Porcupine

Panayiotis Kokoras

Declaration $\text{♩} = 80$

$\text{C} \approx \text{recite}$

Voice	4/4 animals	are living, sentient beings	and therefore	deserve	due consideration	and respect;
Mouth		move the call to the side and recite as natural as possible				
Body						

Animal Interference

4 ~00:09

$\text{C} \approx \text{turnpage}$

move the call to the default in mouth position
recite as natural as possible but allow the call to vibrate in letters such as s, t, x, h.

V.	humans	[inhabit] this planet	with other	species	and other forms of life
M.	recite				
B.	call				

7 ~00:18

V.	and that all forms of life co-exist	within an interdependent ecosystem;	
M.			turnpage
B.			

Self-Awareness

10 ~00:27

$\text{C} \approx \text{yelp}$

$\text{C} \approx \text{yelp}$

V.	humans	[inhabit] this planet	with other	species	and other
M.	recite	recite			
B.	call	call		yelp	

13 ~00:35

V.	forms of life		and that	all forms of life co-exist
M.				
B.		$E5$ $D4$	$D5$ $F\#4$	$Bb4$

16 ~00:44

V.	within	an interdependent	ecosystem;
M.			
B.	$F5$ $B3$		

19 ~00:53

V.	voice	[pt] call	voice	voice call	
M.	Tu Tu Tu	Tu Tu Tu Tu	Tu Tu Tu Tu	Tu Tu Tu	Tu Tu Tu
B.		fingersnap	yelp	$G\#4$	

pronounce a voiceless "p" and stop the tip of your tongue as a "t" while you apply pressure on the call with the back of your tongue

22 ~1:02

V.	voice	voiceless call	voiceless call	voice
M.	Ee Ou Ou Ou	Tu Tu Tu Tu	Tu Tu Tu Tu	Tu Tu Tu Tu
B.	yelp	fingersnap		

Ted's Pumpkin [Porcupine]

25 ~1:11

V.	nasal squeal			[pt]	heck	heck
M.				Tu Tu Tu Tu	Tu Tu Tu Tu	Tu Tu Tu Tu
B.		$Bb5$	$F\#4$	$Bb5$	$E5$	$F4$ $C\#6$

press softly the call and blow while loosening the tongue pressure and reducing the air jet

say "heck": say the he- with a deep push from the diaphragm and hold the -ck by pressing the back of the tongue to the call. The sound resembles a hiccup sound.

28 ~1:20

V.				
M.				
B.		$G\#5$		

2 Banana Hiccup

31 ~1:29



V.

M.

B. nasal squeal

heck

34 ~1:38

press the back of your tongue to the palate and blow
- loose the tongue pressure and reduce the air jet

V.

M.

B. [ptt] palate squeal nasal squeal heck nasal squeal

37 ~1:47

V.

M.

B. [ptt] yelp heck khaa squeal

40 ~1:56

V.

M.

B.

43 ~2:05

V.

M.

B.

<- Transformation -> Dog in the Manger

46 ~2:14

V.

M.

B. throat growling snarl woof gobble

throat growl & call blow softly (snarl)
sharp head shakes with exhales (gobbling)
panting, air bursts (woof)

49 ~2:23

V.

M.

B. throat growling dog collar

shake the collar sporadically to produce metal and bell sounds

52 ~2:32

V.

M.

B. throat growling snarl woof gobble bark dog collar

vocal cords interact with the call

55 ~2:41

V.

M.

B. dd dd dd dog collar

58 ~2:51

V.

M.

B. whine bark dd dd dd dd

press the call against the tongue
allow a narrow strong air jet

61 ~2:59

V. *play and sing*
M. *throat growling*
B. *snarl woof gobble*

call vocal

dog collar

dd dd

64 ~3:08

V.

M.

B.

dd dd dd dd dd dd dd dd dd dd

Transhuman Savior

67 ~3:17

V.

M.

B.

70 ~3:26

V.

M.

B. *f*

C6

73 ~3:35

V.

M.

B. *B6*

shake hand back n forh, allow lips to flap & vibrate the sound

neigh vibration

Kicking Escape [Horse]

76 ~3:43

V.

M.

B.

neigh vibration

lip-flapping

whine

f

galloping

fists pounding of chest or thigh imitating galloping sound

79 ~3:52

V.

M.

B.

lip-flapping

whine

whine

laughter

whine

galloping fades away

82 ~4:01

V.

M.

B.

shake the head fast to flap the lips

gobbling

neigh vibration

cluck

mz

Early to Bed [Duck]

85 ~4:09

V.

M.

B.

gobbling

neigh vibration

palate squeal

nasal squeal

[ptt] *gobbling*

f

88 ~4:19

V.

M.

B.

nasal squeal

relaxed lips to flap with hand shake

voiceless

[ma] [ma]

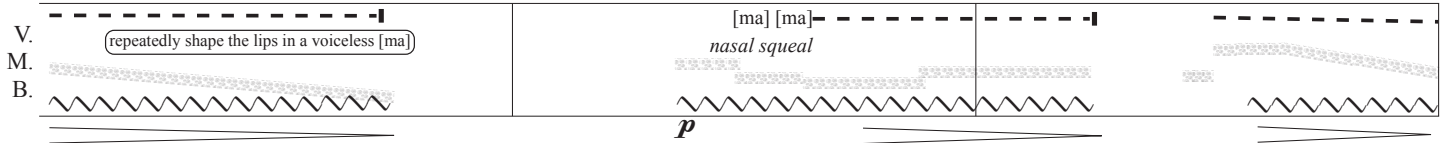
nasal squeal

p

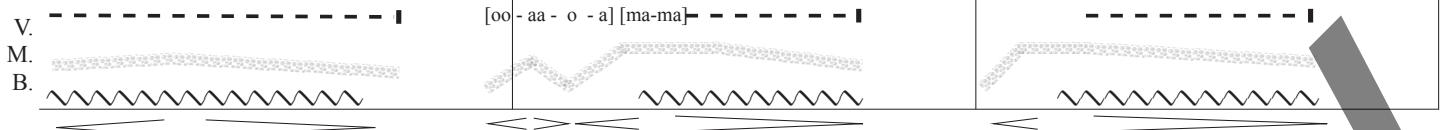
mz

91 ~4:28

voiceless



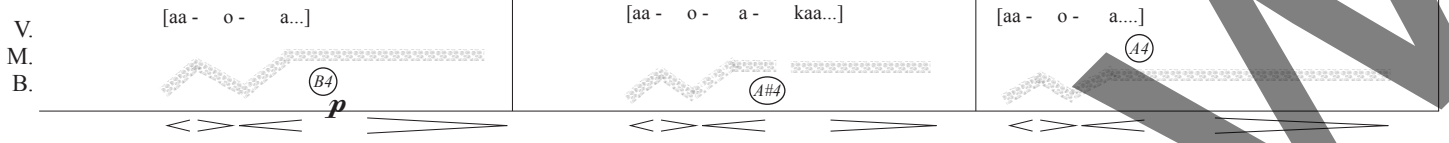
94 ~4:37



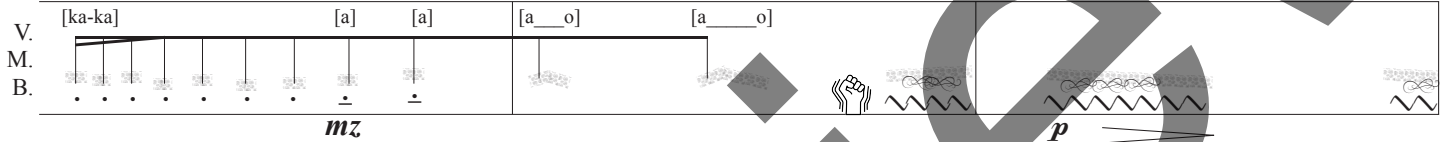
Bedtime Story [Duck]

place the tongue front with no much pressure on the call; sounds nassa, hoarse, cartoonish voice

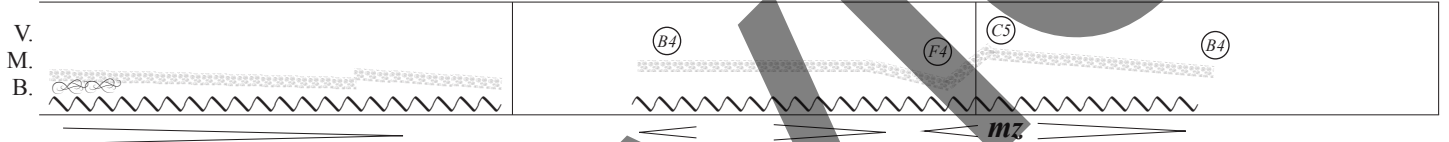
97 ~4:46



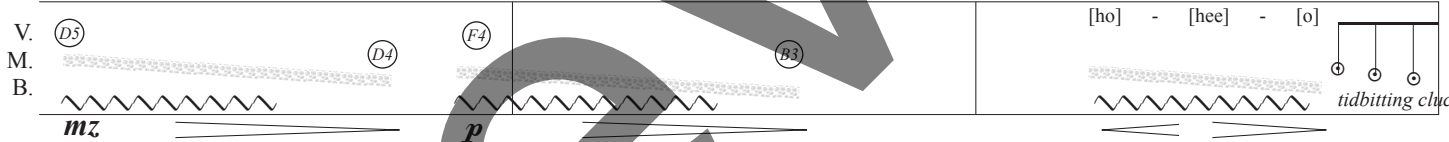
100 ~4:55



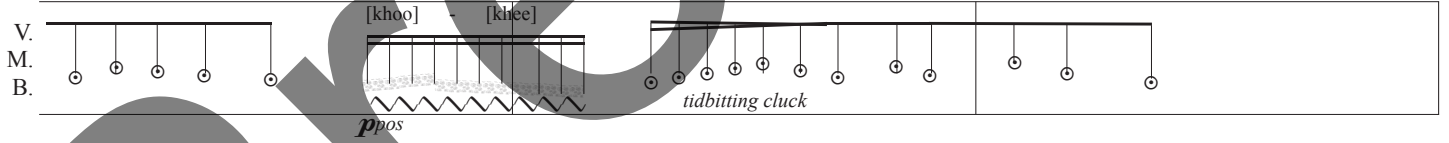
103 ~5:04



106 ~5:13



109 ~5:22

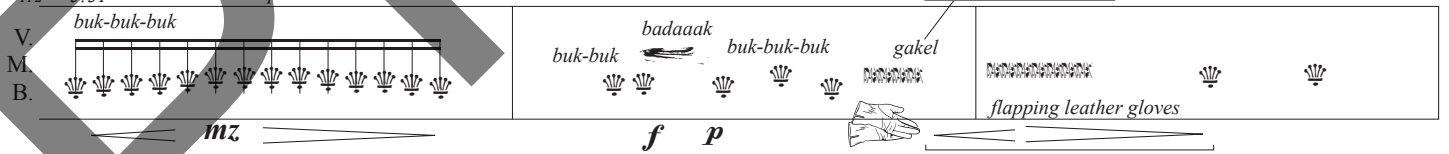


Causality Dilemma [Chicken]

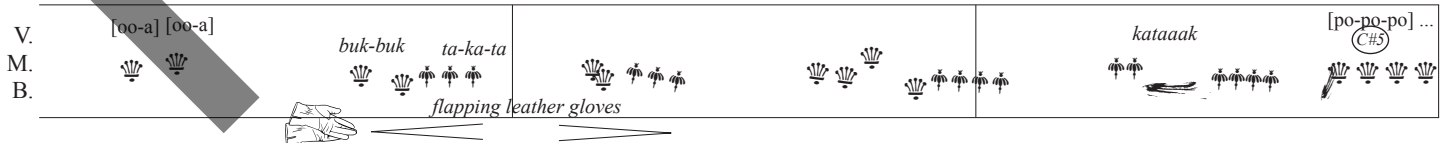
the call vibrates at the back of the palate, gurgling sound

112 ~5:31

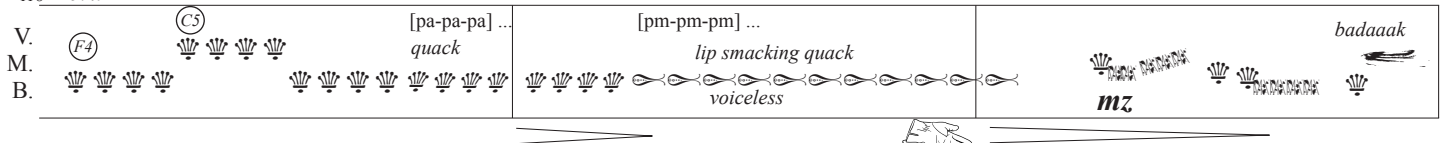
cluck-cum-squawk



115 ~5:40



118 ~5:49



121 ~5:58

V. quack badaaak buk-buk gakel [Che] ...

M.

B.

yelp mz

124 ~6:07

V. [Cho] ... [Che] ... [Cho] ... [Cho] ...

M.

B.

p

<- Transformation -> **Delightfully Raspy Mirth and Retorts** [Laughter]

127 ~6:16

V. [Che] ... [Cho] ...

M.

B.

yelp

cartoon laughter

f p f

130 ~6:25

V.

M.

B.

voiced and reed laughter interchange or blended

[geh-haa - ha]

single clap

133 ~6:34

V.

M.

B.

hoquet laughter

loud convulsive laughter

136 ~6:43

V.

M.

B.

hearty laughter

cluck

139 ~6:52

V. wheeze cough

M.

B.

wheeze cough

cluck

wheeze

<- Transformation -> **Tea Kettle Dinner** [Cough]

142 ~7:01

V. cough wheeze

M.

B.

cough wheeze

cluck

f

145 ~7:09

V. yelp cough wheeze

M.

B.

yelp cough wheeze

f

148 ~7:18

V. wheeze cheeks

M.

B.

wheeze cheeks

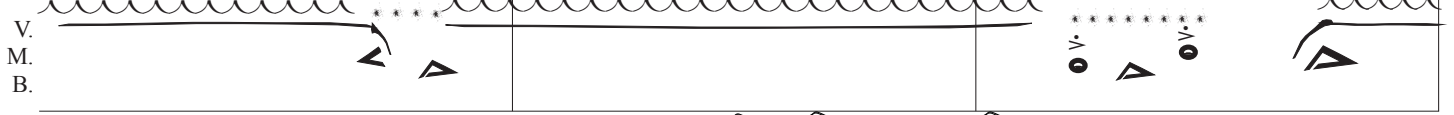
keep the mouth closed and play the call to full cheeks

Chest percussion, clapping of the chest with a cupped hand producing a deep thumping sound

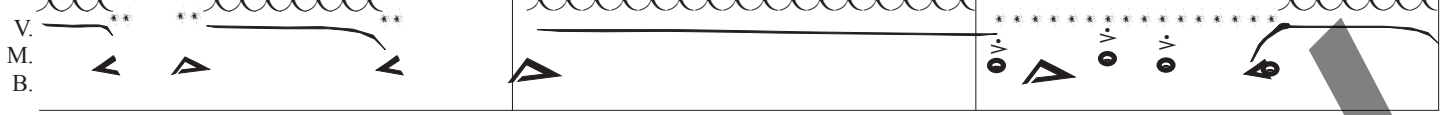
chest clapping

p

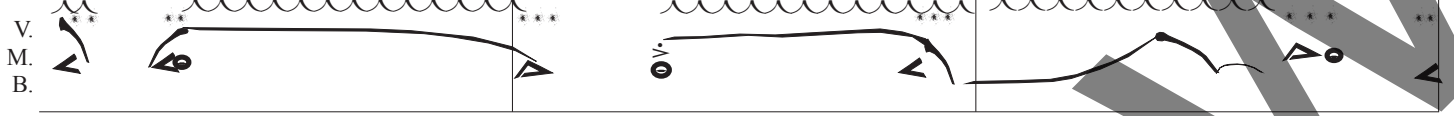
151 ~7:27



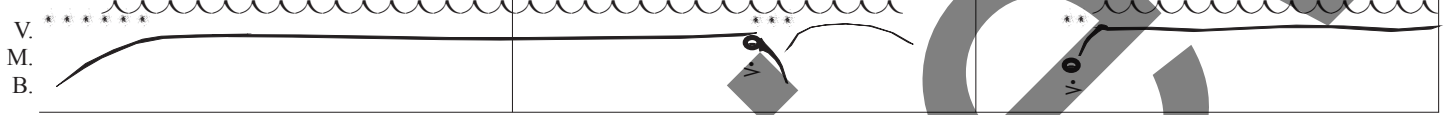
154 ~7:36



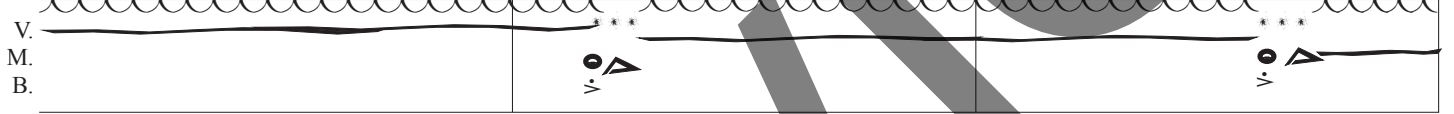
157 ~7:45



160 ~7:54



163 ~8:03



166 ~8:12



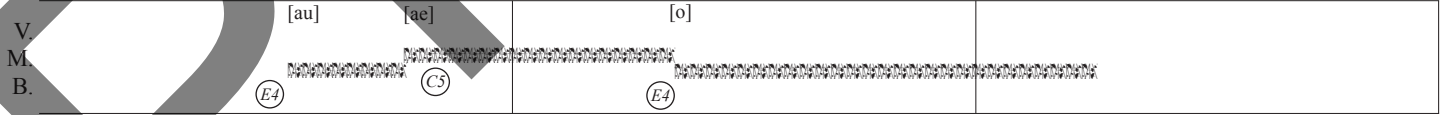
<- Transformation ->

Lullaby Legend [Wolf]

169 ~8:21



172 ~8:30



175 ~8:39



178 ~8:48



181 ~9:06

V.	[ou]		
M.			
B.	voiced		yelp

184 ~9:06

<- Transformation -> **Swan Clara Carnival** [Theremin]

V.			nasal squeal
M.			
B.	[gh] [gh]		shake the hand back & forth to create a wide vibrato

Saint-Saens: The Swan (Le Cygne) - Carnival of the Animals as it has been recorded by Clara Rockmore on Theremin (1976)

187 ~9:15

V.							
M.							
B.							

190 ~9:24

V.			
M.			
B.			

193 ~9:33

V.		
M.		
B.		

196 ~9:42

V.		broken continuous tone
M.		
B.		howling

199 ~9:51

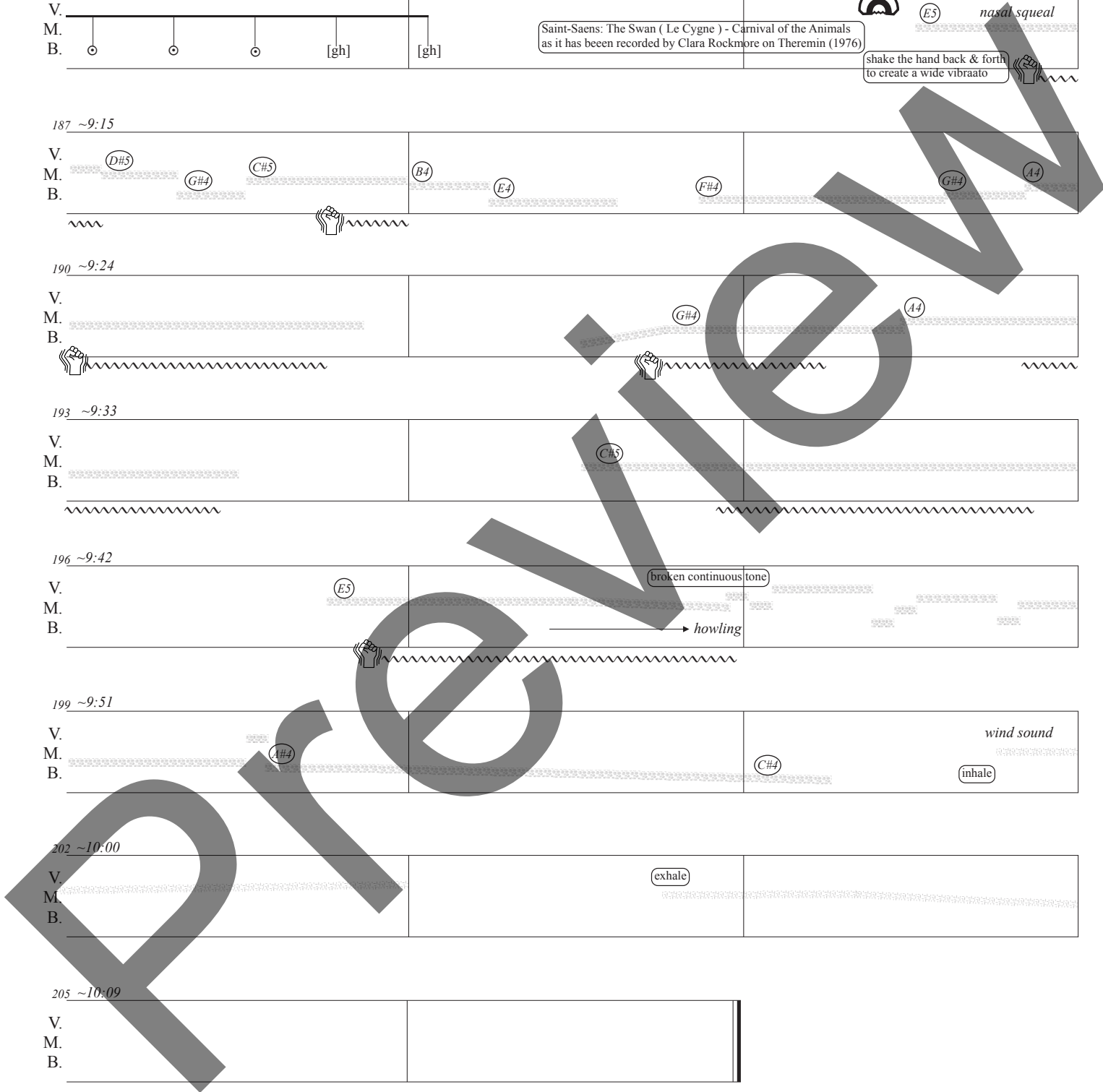
V.			wind sound
M.			
B.			inhale

202 ~10:00

V.		exhale
M.		
B.		

205 ~10:09

V.		
M.		
B.		



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